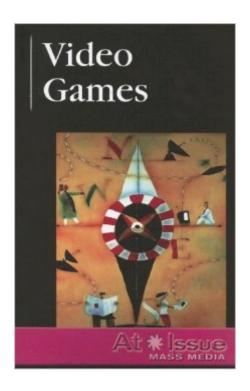
## The book was found

# **Video Games (At Issue)**





### Synopsis

This volume examines varying opinions on the effect of video games, particularly on children.

#### **Book Information**

Series: At Issue

Paperback: 128 pages

Publisher: Greenhaven Press (December 5, 2007)

Language: English

ISBN-10: 0737736984

ISBN-13: 978-0737736984

Product Dimensions: 6 x 0.2 x 8.6 inches

Shipping Weight: 4.8 ounces (View shipping rates and policies)

Average Customer Review: Be the first to review this item

Best Sellers Rank: #4,211,899 in Books (See Top 100 in Books) #71 in Books > Teens >

Hobbies & Games > Games & Activities > Computer & Video Games #3134 in Books > Teens >

Education & Reference > Social Science #5341 in Books > Politics & Social Sciences > Social

Sciences > Research

#### Download to continue reading...

How Do Video Games Affect Society? (Video Games and Society) Video Games and Youth (Video Games and Society) The History of Video Games (Video Games and Society) Video Games, Violence, and Crime (Video Games and Society) Violent Video Games (At Issue) Video Games (At Issue) Lucky Peach Issue 21: The Los Angeles Issue Video Marketing Profits: How to Make a Living Selling Affiliate Products & Playing Video Games Online (2 in 1 bundle) An Illustrated History of 151 Video Games: A detailed guide to the most important games; explores five decades of game evolution Video Games and Storytelling: Reading Games and Playing Books Horse Games & Puzzles: 102 Brainteasers, Word Games, Jokes & Riddles, Picture Puzzlers, Matches & Logic Tests for Horse-Loving Kids (Storey's Games & Puzzles) Wee Sing Games, Games, Games Drawing Basics and Video Game Art: Classic to Cutting-Edge Art Techniques for Winning Video Game Design Video Production with Adobe Premiere Pro CS5.5 and After Effects CS5.5: Learn by Video Video Game Addiction: The Cure to The Game Addiction (Addiction Recovery, Addictions, Video Game Addiction, Online Gaming Addiction) Big Bad World of Concept Art for Video Games: An Insider's Guide for Students The Ultimate History of Video Games: From Pong to Pokemon: The Story Behind the Craze that Touched Our Lives and Changed the World The High Score and

Lowdown on Video Games! (History of Fun Stuff) Bad Kitty Does Not Like Video Games War Play: Video Games and the Future of Armed Conflict

<u>Dmca</u>